

CITY OF CAMAS PROJECT NO. WS-748 2015 STEP/STEF Tank Pumping			PAY ESTIMATE: EIGHT PAY PERIOD: 12/1/15 Through 12/31/15				AAA Septic Service PO Box 1668 Brush Prairie, WA 98606 (360) 687-8960				
			ORIGINAL CONTRACT AMOUNT: \$99,973.17								
ITEM NO.	DESCRIPTION	UNIT	ORIGINAL QUANTITY	UNIT PRICE	CONTRACT TOTAL	QUANTITY PREVIOUS	TOTAL PREVIOUS	QUANTITY THIS EST.	TOTAL THIS EST.	QUANTITY TO DATE	TOTAL TO DATE

SANITARY SEWER											
ITEM NO.	DESCRIPTION	UNIT	ORIGINAL QUANTITY	UNIT PRICE	CONTRACT TOTAL	QUANTITY PREVIOUS	TOTAL PREVIOUS	QUANTITY THIS EST.	TOTAL THIS EST.	QUANTITY TO DATE	TOTAL TO DATE
1	Residential STEP & STEF Tank Pumping	EA	725	\$119.93	\$86,949.25	398.00	\$47,732.14	57.00	\$6,836.01	455.00	\$54,568.15
2	EMERGENCY Residential STEP & STEF Tank Pumping	EA	10	\$119.93	\$1,199.30	11.00	\$1,319.23	2.00	\$239.86	13.00	\$1,559.09
3	After Hours EMERGENCY STEP & STEF Tank Pumping	EA	5	\$239.86	\$1,199.30	2.00	\$479.72	0.00	\$0.00	2.00	\$479.72
4	Commercial STEP and STEF Tank Pumping	1000 Gal	24	\$119.93	\$2,878.32	3.00	\$359.79	24.50	\$2,938.29	27.50	\$3,298.08

**SUBTOTAL:** \$92,226.17  
 Sanitary Sales Tax (8.4%): \$7,747.00  
**Total:** \$99,973.17

**\$49,890.88**  
 \$4,190.83  
**\$54,081.71**

**\$10,014.16**  
 \$841.19  
**\$10,855.34**

**\$59,905.04**  
**\$5,032.02**  
**\$64,937.06**

	CONTRACT TOTAL	TOTAL PREVIOUS	TOTAL THIS EST.	TOTAL TO DATE
ORIGINAL CONTRACT TOTAL	\$92,226.17	\$49,890.88	\$10,014.16	\$59,905.04
ADDITIONS / DELETIONS	\$0.00	\$0.00	\$0.00	\$0.00
SUBTOTAL	\$92,226.17	\$49,890.88	\$10,014.16	\$59,905.04
SALES TAX (8.4%)	\$7,747.00	\$4,190.83	\$841.19	\$5,032.02
TOTAL CONTRACT	\$99,973.17	\$54,081.71	\$10,855.34	\$64,937.06
LESS 5% RETAINAGE		(\$2,494.54)	(\$500.71)	(\$2,995.25)
<b>TOTAL LESS RETAIN.</b>		<b>\$51,587.17</b>	<b>\$10,354.64</b>	<b>\$61,941.81</b>

SAN. ACT. NUMBER: 424.00.535.811.48

SAN. THIS PAY EST:

\$10,354.64

F.I.

Project Engineer

Date

Contractor

Date

Project Manager

Date

*[Signature]*

1/8/16

*[Signature]*

*James Hedges*

1/8/2016